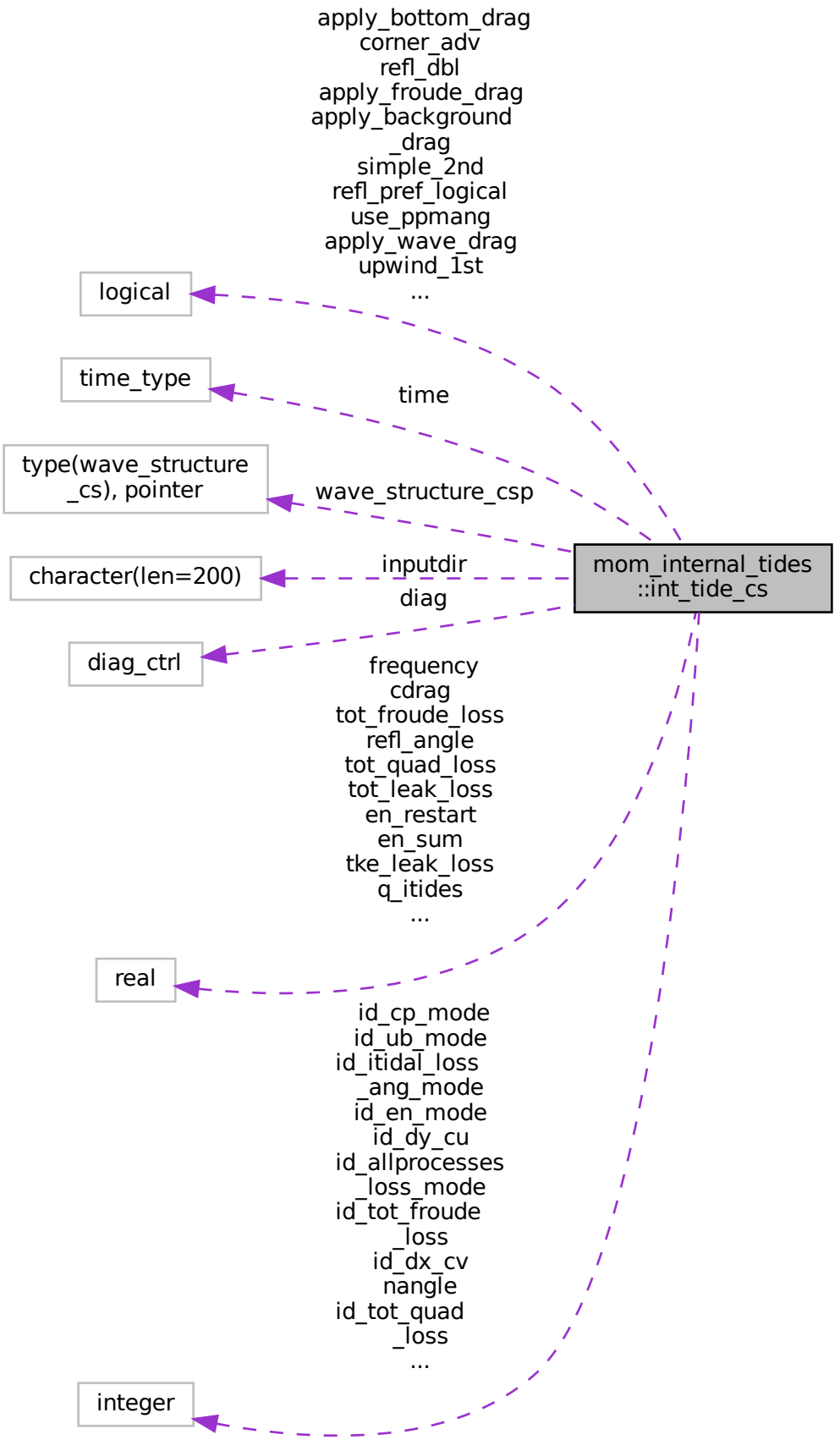
apply_bottom_drag
corner_adv
refl_dbl
apply_froude_drag
apply_background
_drag
simple_2nd
refl_pref_logical
use_ppmang
apply_wave_drag
upwind_1st
...
logical
time_type
time
type(wave_structure
_cs), pointer
wave_structure_csp
character(len=200)
inputdir
diag
mom_internal_tides
::int_tide_cs
diag_ctrl
frequency
cdrag
tot_froude_loss
refl_angle
tot_quad_loss
tot_leak_loss
en_restart
en_sum
tke_leak_loss
q_itides
...
real
id_cp_mode
id_ub_mode
id_itidal_loss
_ang_mode
id_en_mode
id_dy_cu
id_allprocesses
_loss_mode
id_tot_froude
_loss
id_dx_cv
nangle
id_tot_quad
_loss
...
integer